

PSYCHIC STUN

Prerequisite: Psychic

This trait allows a psychic character to blast an opponent with psychic force, overwhelming them into unconsciousness. The character selects a single target and both must make a double Resolve roll. If the psychic character only just succeeds, the target remains conscious but cannot act. They may attempt to stun the target again next round. A Good Success renders the target unconscious, and a Fantastic Success also reduces the target's Resolve by 2 when they awaken.

Should the attack fail the victim's mind has proved too strong and no further attempt can be tried. A Disastrous Failure instead knocks the psychic out, if their target has any form of psychic ability themselves.

[good](#), [major](#), [psychic](#), [characters](#)

From:

<https://www.matrix.curufea.com/> - **The Matrix**

Permanent link:

<https://www.matrix.curufea.com/doku.php?id=traits:pstun&rev=1687848287>

Last update: **2023/06/26 23:44**

