

PROBABILITY SHREDDER

Prerequisite: [Apocalyptic](#)

The four-dimensional nature of this weapon allows it to make minor adjustments to the past that create ripples which affect its present for good or ill, apparently granting the user (or the weapon itself) and their allies improbable levels of luck while enemies suffer the most catastrophic misfortune.

Effect

For every Story Point expended by the weapon. it can change the result of any and every roll made in a single round, by 1 Level of Success. Any roll by anyone or anything, not just the weapon or its user!

[good](#), [minor](#), [apocalyptic](#), [gadgets](#)

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