

PET

The character has a trained pet!

Effect

This Trait gives you a faithful, loyal companion – it could be a cat or a parrot, or perhaps even a small dinosaur. A small, harmless creature won't be much good in a fight, but it could distract a bad guy at the right moment, screech a warning or track a monster. Alternatively, your pet could be a bigger creature – a guard dog, a horse or a pterodactyl that lives in your attic – that can attack people on command or carry a rider. The downside of a big pet is that it's hard to bring it with you to most places. Few restaurants admit wolfhounds, let alone dinosaurs.

[good](#), [minor](#), [characters](#)

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