NEURAL INTERFACE

Through the use of a Neural Interface, a spaceship can be more accurately handled. On the up side, the pilot can use Ingenuity in place of Coordination for any rolls involving the handling of the vehicle, using its weapons, sensors or communication systems. Also, all rolls involving the spaceship that the pilot makes are at +2. On the downside, the pilot takes 1 point of damage through psychic and electrical feedback any time the vehicle itself is damaged.

spaceship

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