

# LOGICAL

The character makes decisions based solely on logic, whether it be because they are repressing their true emotions or they lack emotions by design. Whatever the case, such characters have difficulty relating to other people.

## Effect

As a Minor Bad Trait, the character is simply aloof or apathetic. They always choose the most logical course of action, even when it means harm to themselves or others. Convincing others to join them when the logical path goes against their desires attracts a -2 penalty.

As a Major Bad Trait, the character is incapable of feeling emotions. In addition to the effects of the Minor Bad Trait, the character takes a -2 penalty on all social rolls as well as attempts to 'read' other people.

[bad](#), [minor](#), [major](#), [characters](#)

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