

IMPERVIOUS

Prerequisite: [Alien](#)

The Impervious trait means the alien is extremely resistant to damage from any form of weapon. This might be due to an almost insubstantial form or a body of stone or metal.

Effect

When hit by a weapon, shift the damage result down by one step (for example, Fantastic becomes Good) before applying any other abilities. Successful attacks will always do a minimum of 1 point of damage though.

[good](#), [major](#), [alien](#), [characters](#)

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