

HARSH CONDITIONS

You're in the army now, soldier – did you expect to have an easy ride? Life in this base is hard. No luxuries. No molly-coddling. The base is cramped, cold and unpleasant. Outside is worse – the base is located somewhere like Siberia or the middle of the Sahara. Or maybe it's on the moon.

Effect

Harsh Conditions has no direct game effects, but being caught without proper survival gear can be hazardous to the characters' health.

[bad](#), [base](#)

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