

EXPERT*

The character is extremely talented or knowledgeable about a particular subject, even if they are unremarkable in related areas of that particular subject.

Effect

For 1 point, the character may add +2 to any roll involving a certain Area of Expertise. The character need not already have that Area of Expertise, nor do they even need to have any ranks in the appropriate skill. This bonus stacks with the appropriate skill and Area of Expertise (if chosen) and even if the character lacks the appropriate skill they ignore any unskilled penalties when using this trait.

Note

This trait may be taken more than once; each point adds a +2 to an Area of Expertise. When choosing this trait again the character may either further increase a previously chosen Expert trait or choose a new Area of Expertise in which to apply the bonus.

[good](#), [special](#), [characters](#)

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