

DOPPELGANGER

The character closely resembles another person. This can cause awkwardness or even put their life in danger for being someone that they are not.

Effect

As a Minor Bad Trait, their assumed appearance causes a minor inconvenience or awkward situation once per adventure, as someone assumes them to be another person. As a Major Bad Trait, their assumed appearance causes a major inconvenience each session. Alternatively, the character resembles someone else's arch rival, in which case the cost of this trait is equivalent to that character's Adversary trait.

[bad](#), [minor](#), [major](#), [characters](#)

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