

DISEMBODIED HEAD

The character is a living disembodied head. Unfortunately, this means they don't have a body and aren't up for running, playing tennis, or much of anything else. They cannot move themselves, and cannot manipulate objects except with teeth. The upside is that they're exceptionally portable. They now fit inside a large lunch box or a bag designed for carrying a bowling ball. Also, someone can easily carry them while running. Unfortunately, that also includes someone who wants to steal them.

Effect

The character is a bodiless head that can see, hear, smell, talk and use any psychic powers they might possess, but who lacks a body. The character has no legs, hands, tentacles, or other appendages and has almost no way to directly affect the world beyond talking. Disembodied Head is a Special Bad Trait worth 3 points.

[bad](#), [special](#), [characters](#)

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