

AUGMENT

The gadget improves a character's Attributes. A Minor Augmentation gives a +1 to two Attributes, while a Major Augmentation either gives a +2 to two Attributes or a +3 to one Attribute. The benefits from a Gadget can lift a character's Attributes to inhuman levels (7+). An alien teaching helmet might boost Ingenuity, while a combat exoskeleton could increase Strength.

[good](#), [minor](#), [major](#), [gadgets](#)

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Last update: **2023/06/29 22:19**

