

AREA EFFECT

Prerequisite: [Apocalyptic](#)

Some Gadgets can affect an entire area. This could be as small as a room or cover an entire planet!

Effect

For 2 points, the gadget affects a 3D6 metre radius. For every 2 points thereafter, the radius increases by a factor of 10.

Note

Some traits, such as Unstoppable Force, already have this trait built in. In other cases, this trait can make even an area-affecting trait more powerful. The Gamemaster is the final judge as to whether this trait may apply.

[good](#), [major](#), [apocalyptic](#), [gadgets](#)

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