

# FAST

**Prerequisite:** [Alien](#)

Some aliens are very fast and move with a quickness that is seldom seen in humans. It could be that they're born predators, fast like an Earth cheetah, or they have some unearthly ability to move so fast that they are no more than a blur to the naked eye.

## Effect

Fast is a Good Trait that means the alien can travel unnaturally fast.

As a Minor Good Trait, the alien's effective Speed is increased by 1.5 times (round up), so a creature with a Coordination of 2 has an effective Speed of  $2 \times 1.5 = 3$ .

As a Major Good Trait, their Speed is doubled, so a creature with Coordination of 4 has an effective Speed of 8. This Trait only works if the alien is moving outside of a vehicle.

[good](#), [minor](#), [major](#), [alien](#), [characters](#)

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